# Activity sheet 1.10: Good use of layout

*Learning outcome A: Understand interface design for individuals and organisations*

*A3: Design principles*

1. Choose a program that makes effective use of layout.
2. Take three screenshots of three different screens. Place them in the boxes below.
3. For each screenshot, annotate the features that have been used well.
4. Your annotations should cover the following features:
   1. How the interface has a consistent layout across the different screens.
   2. How important items are displayed more prominently than less important items.
   3. How the interface matches the expectations of users.
   4. How related items are grouped together.
   5. How effective use is made of:
5. search fields
6. icons
7. breadcrumbs
8. input controls.

Name of program: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Screenshot 1 Annotations

Screenshot 2 Annotations

Screenshot 3 Annotations

Take it further

* Choose a program or website where you feel some parts of the layout could be improved.
* Describe the changes you would make to improve the layout.
* Explain how your changes would improve the user interface.