Activity sheet 1.20: Sowerby Biscuits – project constraints

*Learning outcome B: Be able to use project planning techniques to plan, design and develop a user interface*

*B2: Creating a project proposal and plan*

You are working as part of a team on the Sowerby Biscuits project. You are at the project planning stage. Your task today is to consider the project’s constraints.

Read the project brief for Sowerby Biscuits on Activity Sheet 1.18.

1. Consider the possible project constraints in your school or college. Think about:
2. the *time* available to you to complete this project
3. the *resources* available to you to complete this project (e.g. hardware and software) and any *task**dependencies* (the tasks that must be completed before you can start on a related part of the project)
4. the *security* constraints in your school or college that might affect how you can work on this project.

Record details of the constraints under the headings below.

Time constraints

Resource constraints

Task dependencies

Security constraints