# Activity sheet 1.17: Co-ordinating a project

*Learning outcome B: Be able to use project planning techniques to plan, design and develop a user interface*

*B1: Project planning techniques*

You are a project manager for a software development business that builds apps for clients.

Use the timings for the project below to complete a Gantt chart.

## Project: Mobile to-do list app

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| --- | --- | --- | --- |
| Task | Description | Length (days) | Dependencies |
| A | Meet with client | 1 | - |
| B | Develop draft plan | 2 | A |
| C | Get feedback from client | 2 | B |
| D | Revise plan | 2 | C |
| E | Build interface | 3 | D |
| F | Write program code | 5 | D |
| G | Test interface | 2 | E, F |
| H | Present to client | 1 | G |

Gantt chart