# Activity sheet 1.8: Designing a user interface for a leisure centre

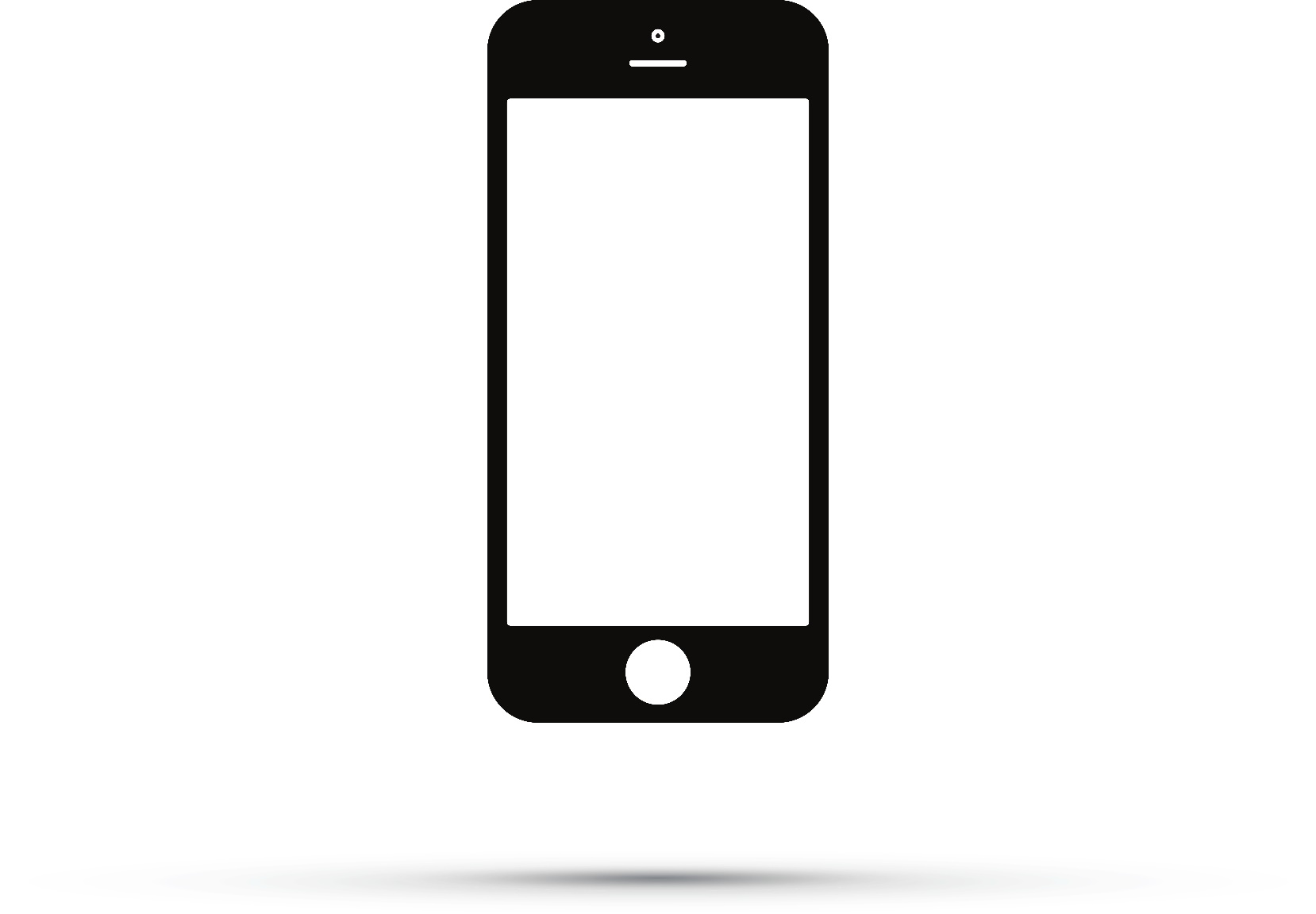
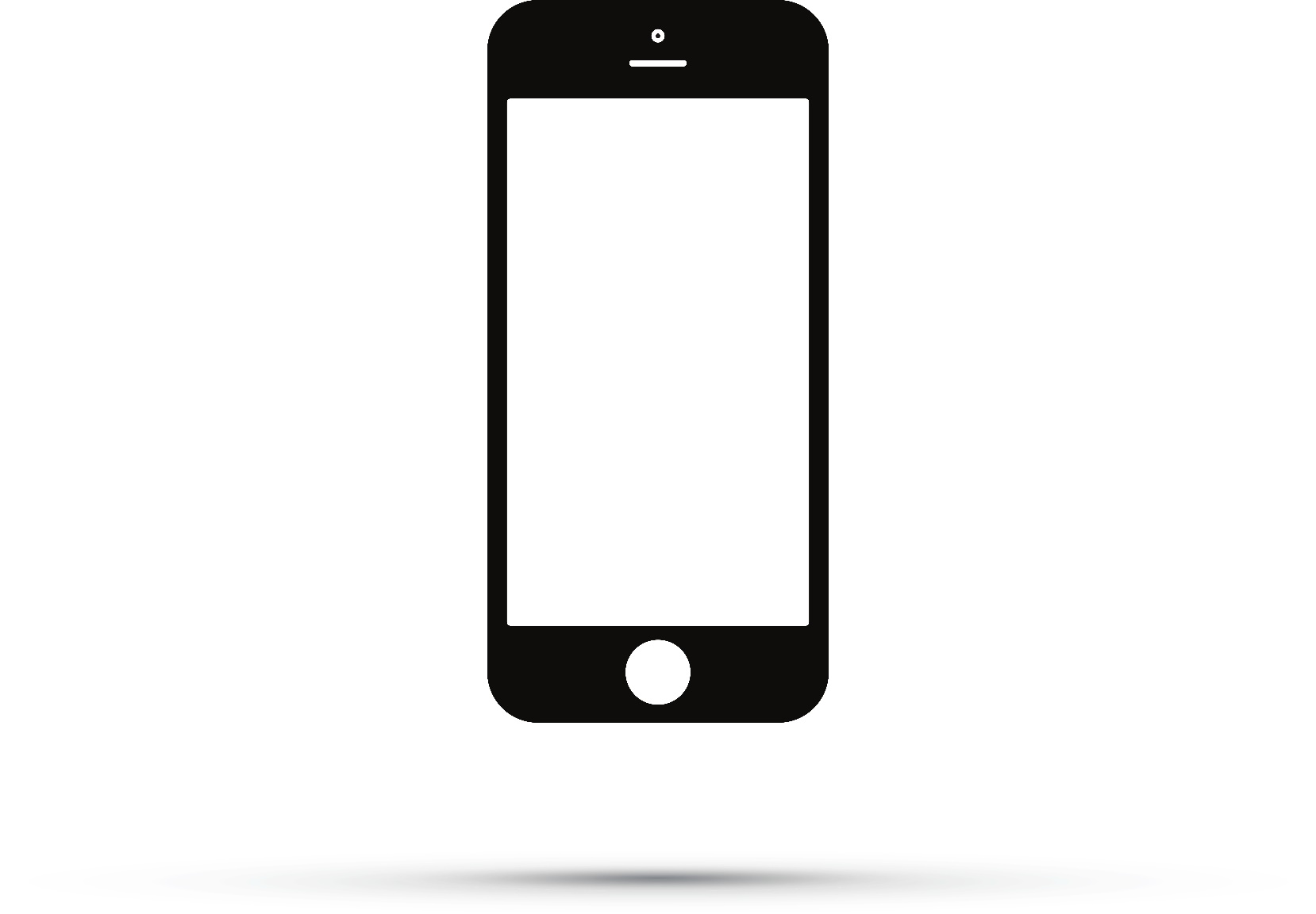
*Learning outcome A: Understand interface design for individuals and organisations*

*A3: Design principles*

You have been asked to design a user interface for an online booking form for a local   
leisure centre.

In the spaces below, design two user interfaces. The two templates are for an actual size   
phone display.

* The first should be a poor design. Make sure that the colours clash, and that the choice of font styles and text size make the text hard to read on the screen.
* The second design should combine colour, font style and text size to good effect so that the text is easy to read on the screen.

**Poor design** **Good design**